

# *Near real-time automatic registration of terrestrial scan data*



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- **registration of scan data from static laser scanning**
- description of laser scanning system
- spectral registration – phase-only matched filtering
- automated workflow
- examples

## coordinate systems

### CMCS

CaMera Coordinate System

### SOCS

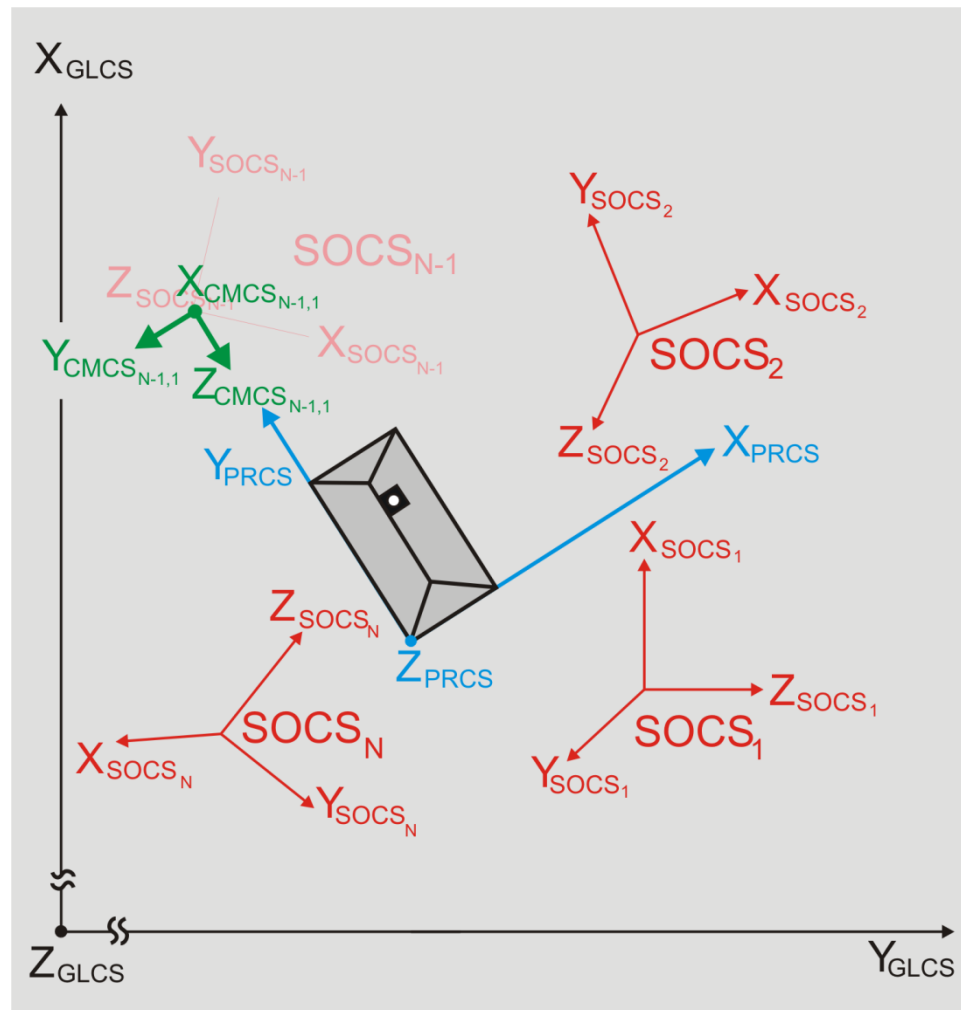
Scanner's Own Coordinate System

### PRCS

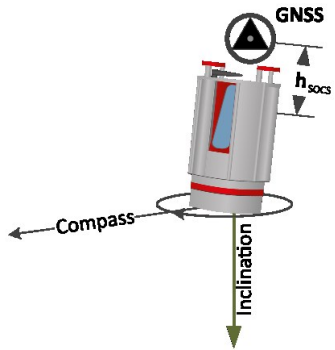
PRoject Coordinate System

### GLCS/CRS

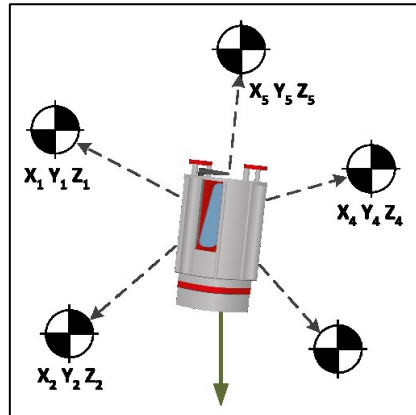
GLobal Coordinate System



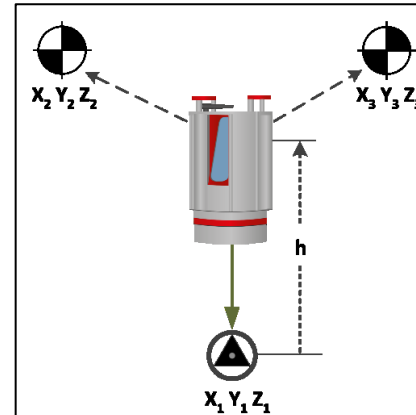
# registration methods



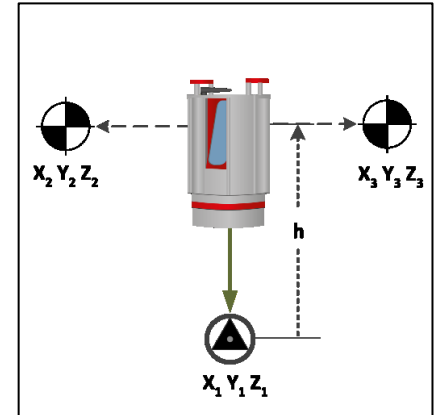
DirectGeoreference  
+ point clouds  
with overlap



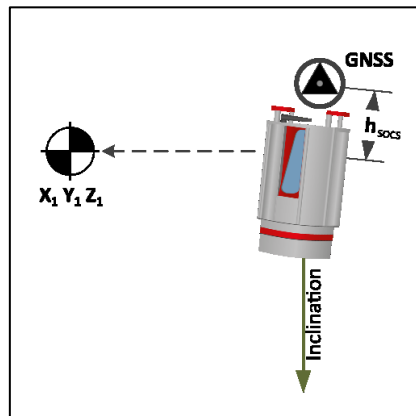
Freestation



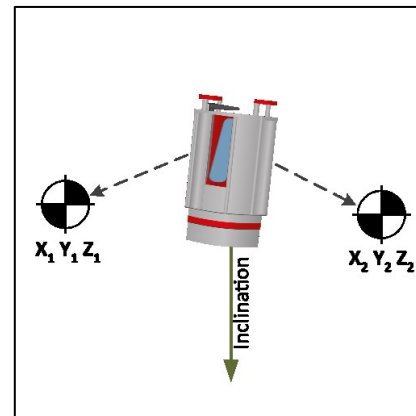
3 Point Solution



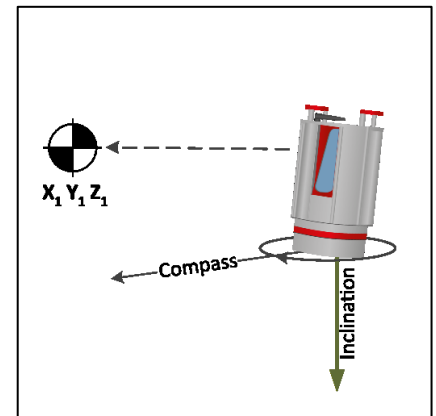
Traverse



Backsight



2 Point Resection



1 Point Reference

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## RIEGL VZ-400i – TLS LIDAR System



### **LIDAR engine**

- echo digitization
- online waveform processing

### **data storage, interfacing**

- internal storage, external storage
- data transfer, reporting

### **add-on camera**

- up to 37Mpix

### **GNSS receiver**

- integrated L1 receiver
- external L1/L2 receiver

### **pose sensors**

- tilt sensors, compass, gyros, barometric

### **post-processor**

- real-time data post-processing
- e.g. data conversion, registration

## RIEGL VZ-400i – specification

### Technical Data RIEGL VZ®-400i

Laser Product Classification

Class 1 Laser Product according to IEC 60825-1:2014

CLASS 1  
LASER PRODUCT

### Range Measurement Performance <sup>1)</sup>

Measuring Principle / Mode of Operation

time of flight measurement, echo signal digitization, online waveform processing, multiple-time-around processing, full waveform export capability (optional) / single pulse ranging

Laser Pulse Repetition Rate PRR (peak) <sup>2) 3)</sup>	100 kHz	300 kHz	600 kHz	1200 kHz
Effective Measurement Rate (meas./sec) <sup>2)</sup>	42,000	125,000	250,000	500,000
Max. Measurement Range <sup>4)</sup>				
natural targets $\rho \geq 90 \%$	800 m	480 m	350 m	250 m
natural targets $\rho \geq 20 \%$	400 m	230 m	160 m	120 m
Minimum Range	1.5 m	1.2 m	0.5 m <sup>5)</sup>	0.5 m <sup>5)</sup>
Max. Number of Targets per Pulse	15	15	8	4

Accuracy <sup>6) 8)</sup>

5 mm

Precision <sup>7) 8)</sup>

3 mm

Laser Wavelength

near infrared

Laser Beam Divergence

0.35 mrad <sup>9)</sup>



- registration of scan data from static laser scanning
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## spectral registration basics

- resampling of irregular point cloud on 3D grid yields “voxelized” 3D data:  $v(\mathbf{x})$
- Fourier transform of  $v(\mathbf{x})$ :  $V(\mathbf{k})$
- same signal but rotated and shifted:  $w(\mathbf{x}) = v(R\mathbf{x} + \mathbf{t})$
- Fourier transform of  $w(\mathbf{x})$ :  $W(\mathbf{k})$
- ***Fourier Rotation Theorem and Fourier Shift Theorem***  
 $W(\mathbf{k}) = V(R\mathbf{k}) \exp(i2\pi \mathbf{k}^T R^{-1}\mathbf{t})$
- magnitudes only  
 $|W(\mathbf{k})| = |V(R\mathbf{k})| \rightarrow \text{rotation matrix } R$
- for  $R$  equal to identity matrix (no rotation)  
 $W'(\mathbf{k}) = V(\mathbf{k}) \exp(i2\pi \mathbf{k}^T \mathbf{t}) \rightarrow \text{translation vector } \mathbf{t}$

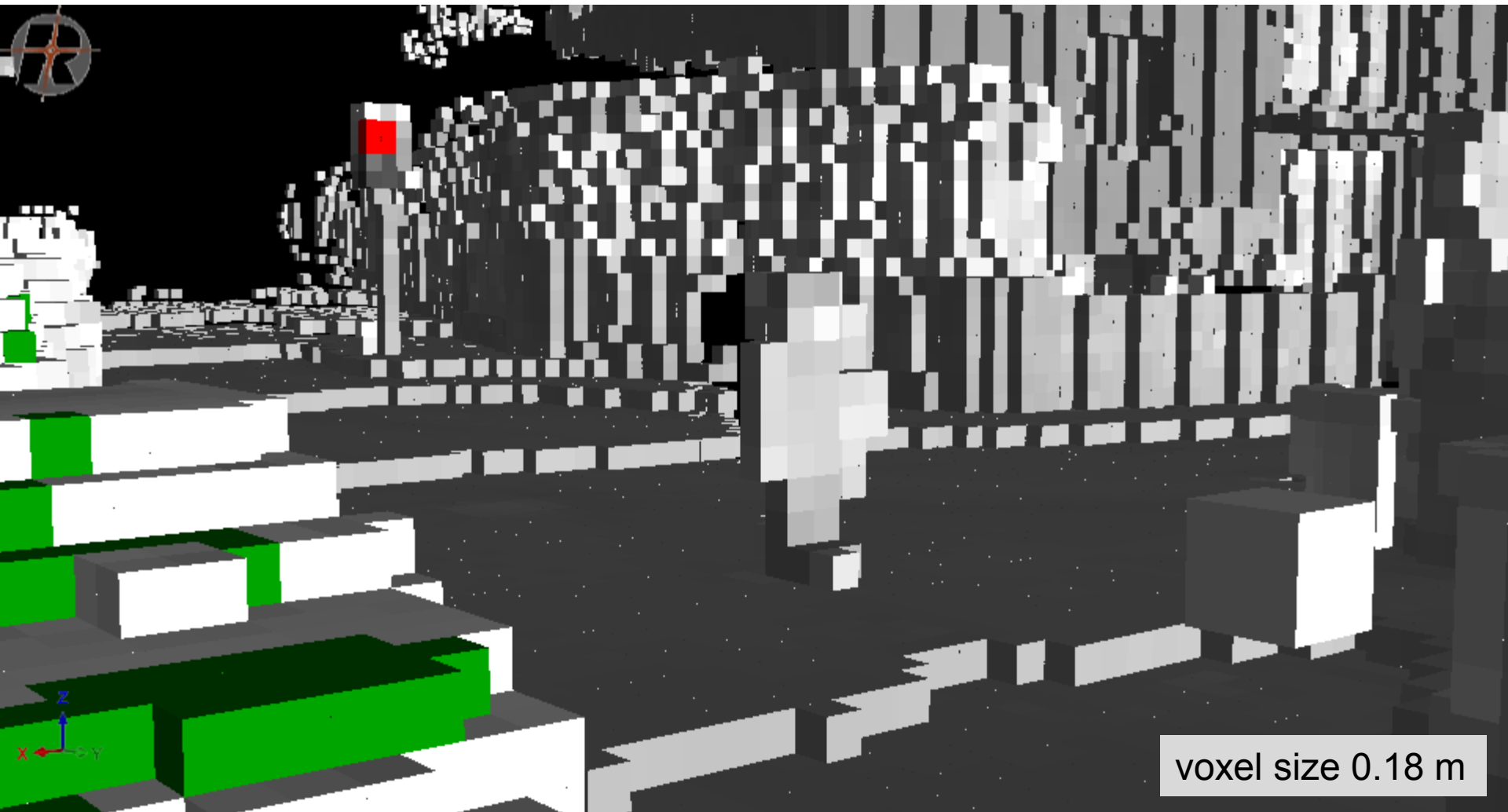
## voxelization of scans

- voxel attributes
  - average reflectance
  - number of points per voxel
  - shape attributes (linear, planar, volumetric)
- critical parameters for automated registration
  - voxel size (0.01 m – 1 m)
  - voxel count (256 – 1024)
  - to be adapted to project (automatically)

# point cloud with reflectance encoding



## voxels with reflectance encoding



voxel size 0.18 m



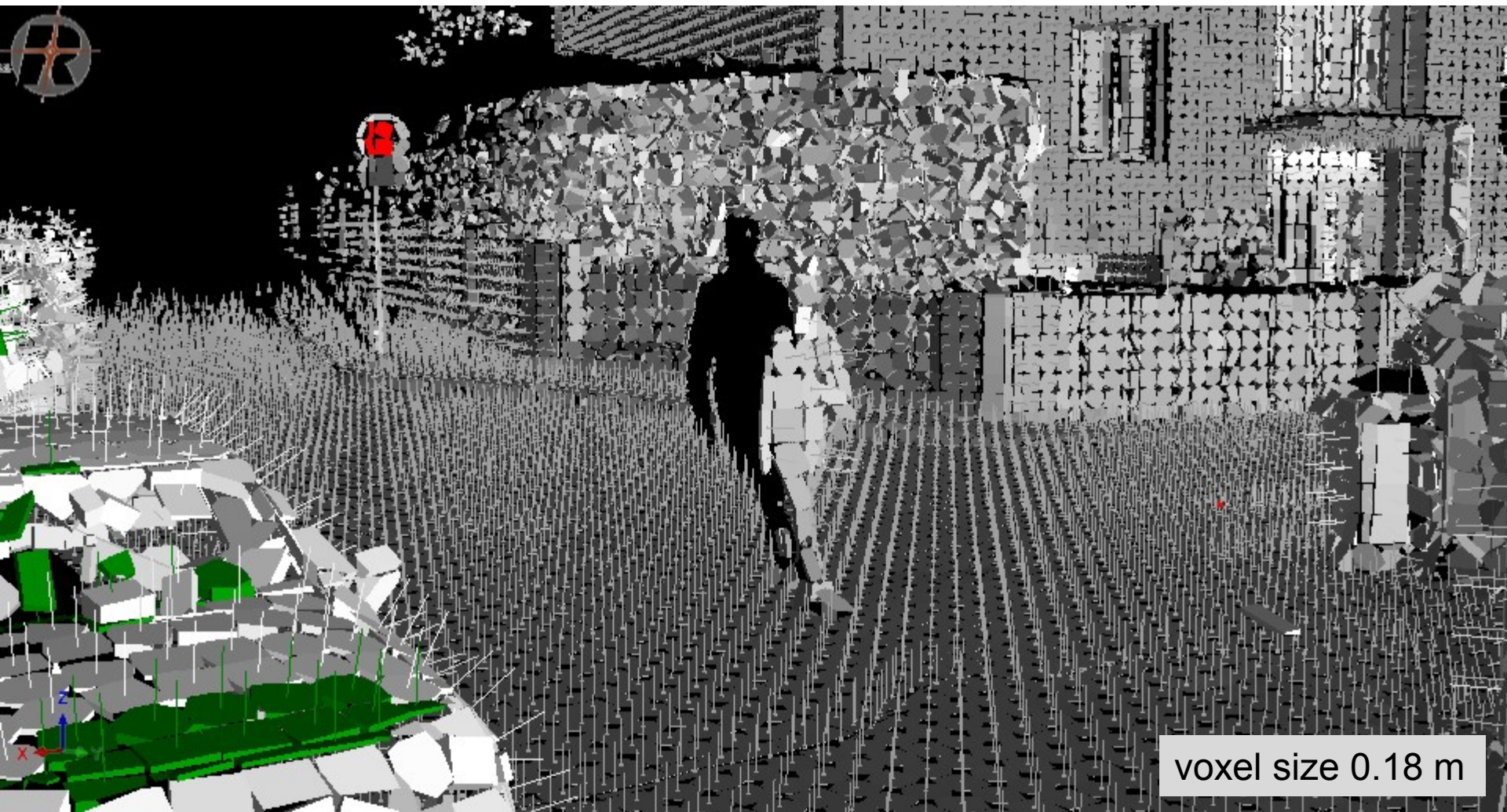
## voxel objects (bounding boxes)



voxel size 0.18 m



# voxel objects with normals

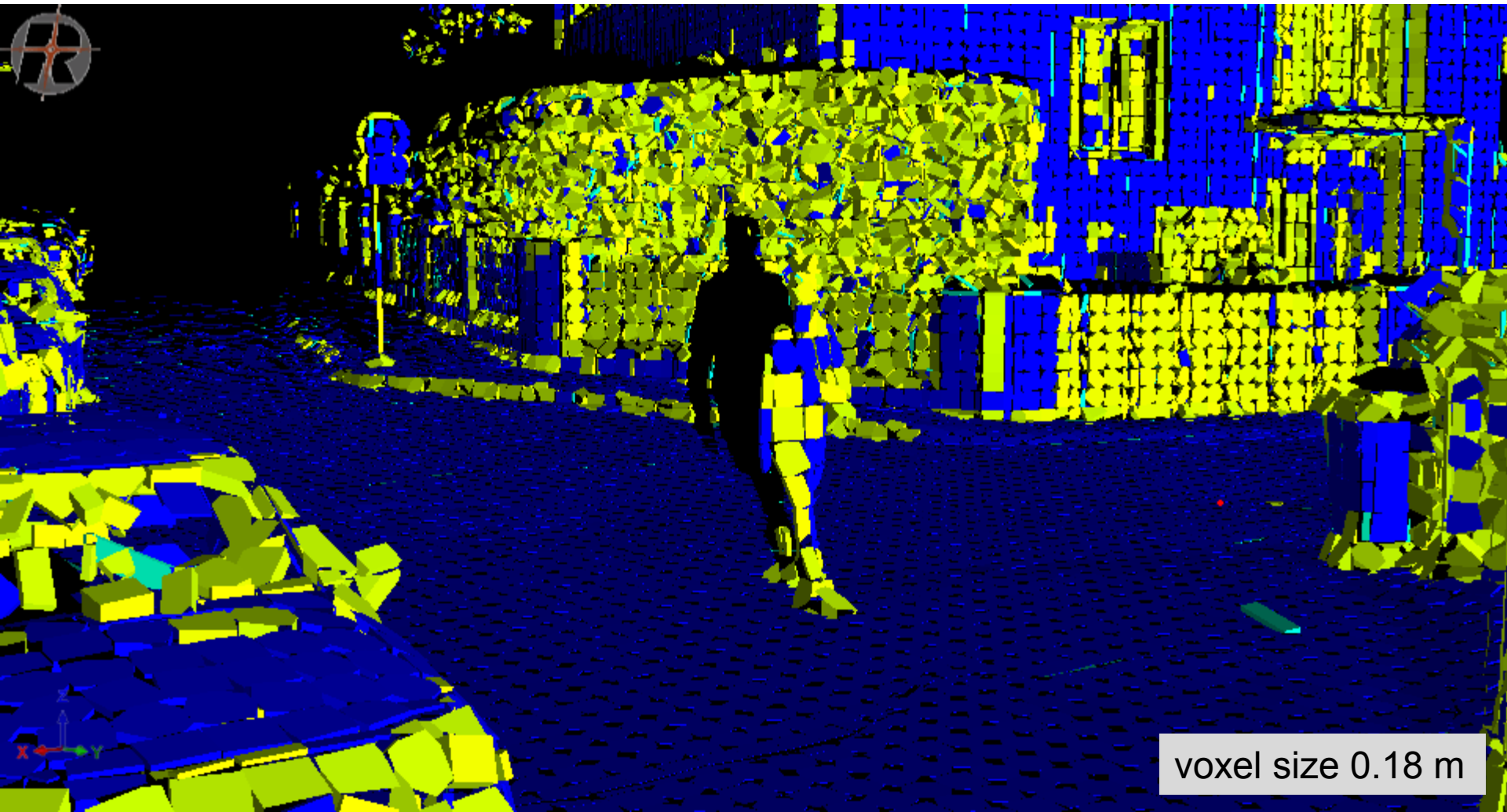


voxel size 0.18 m



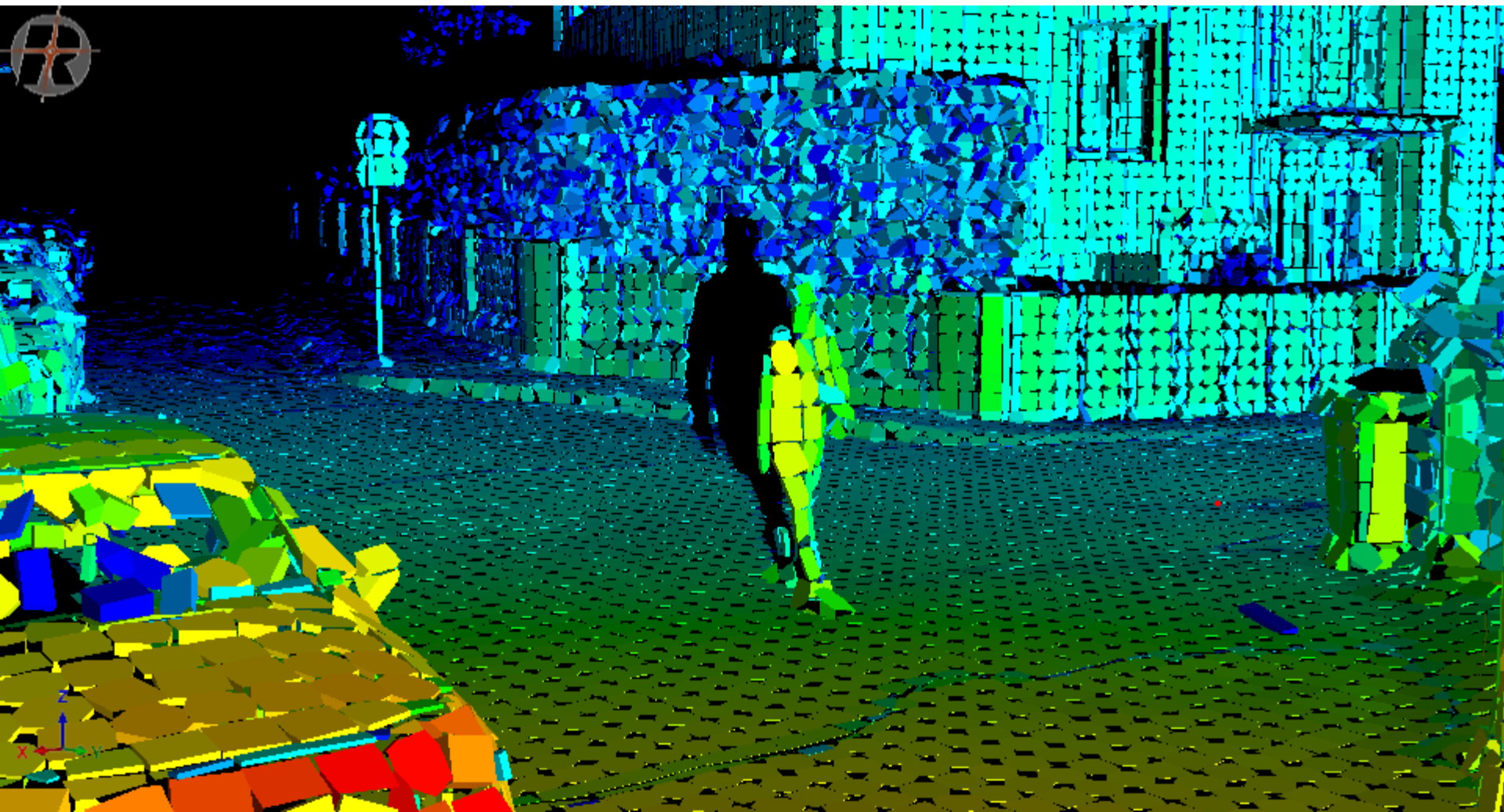


voxel type





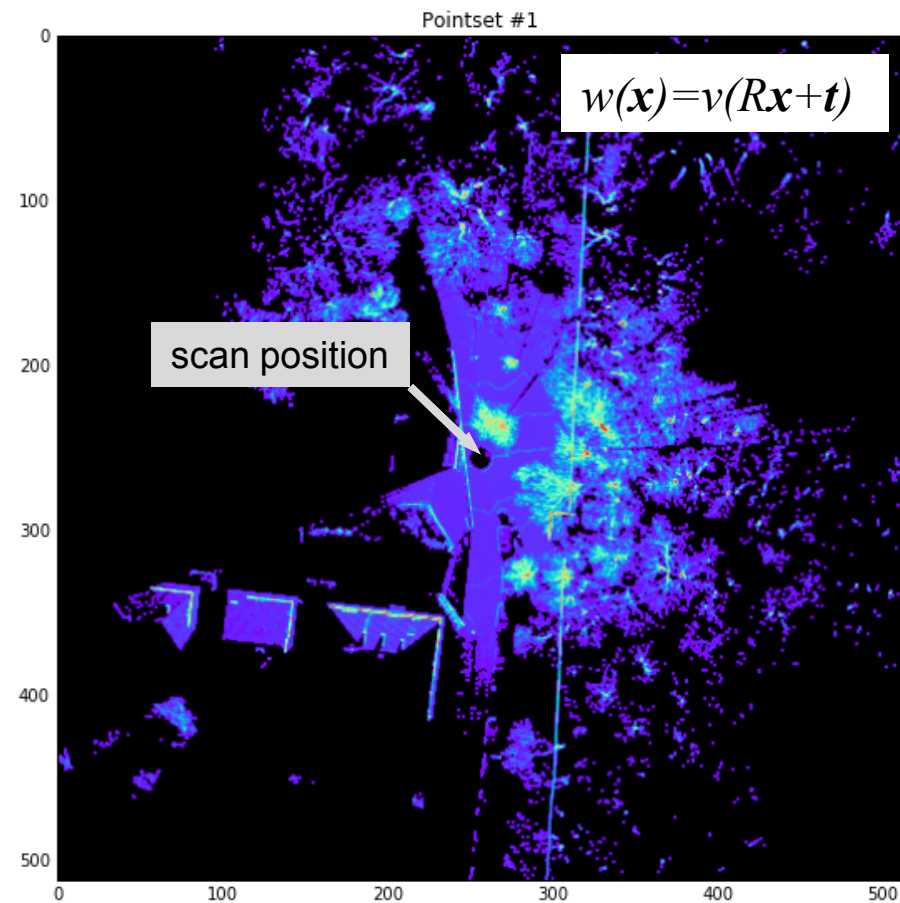
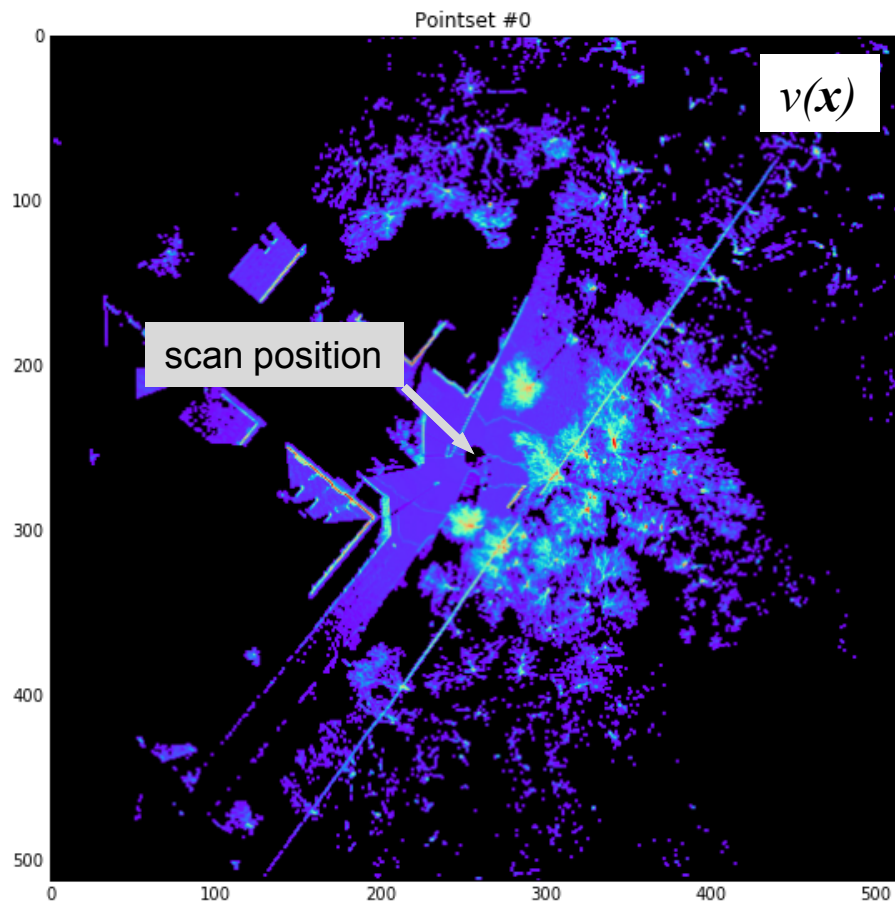
# voxel point count



## spectral registration basics

- resampling of irregular point cloud on 3D grid yields “voxelized” 3D data:  $v(\mathbf{x})$
- Fourier transform of  $v(\mathbf{x})$ :  $V(\mathbf{k})$
- same signal but rotated and shifted:  $w(\mathbf{x}) = v(R\mathbf{x} + \mathbf{t})$
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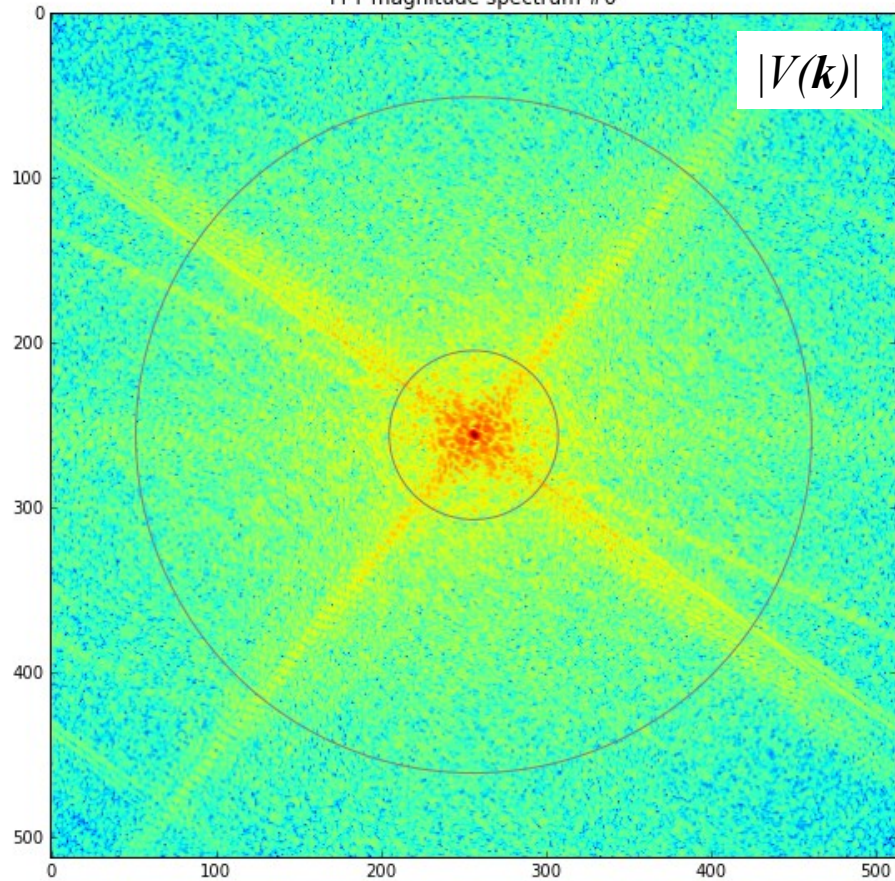
## voxel data of two scan positions



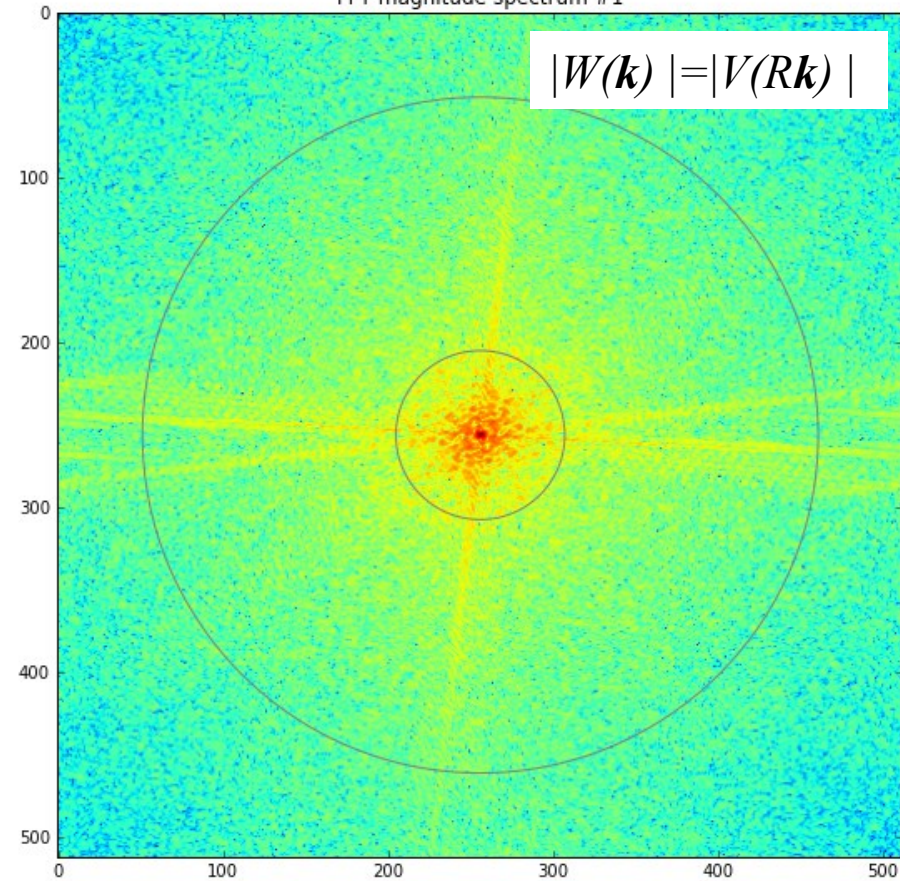


## magnitude of spectra

FFT magnitude spectrum #0

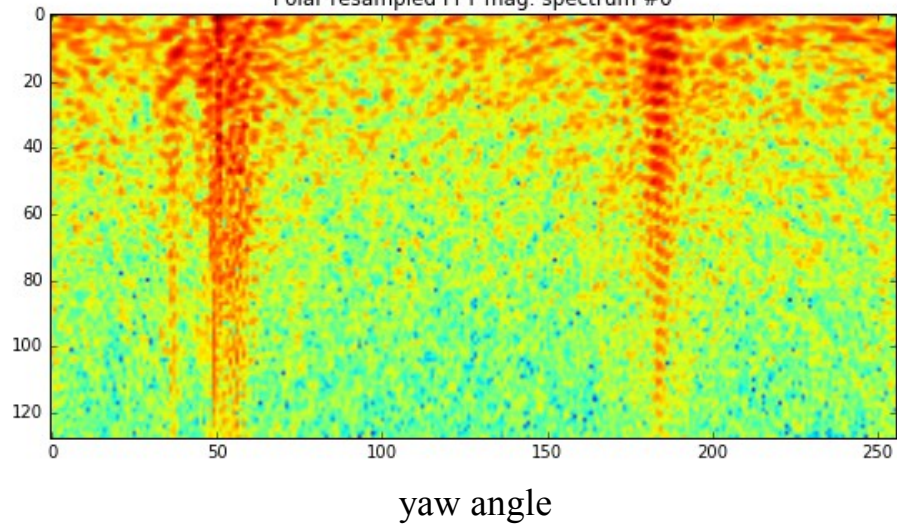


FFT magnitude spectrum #1

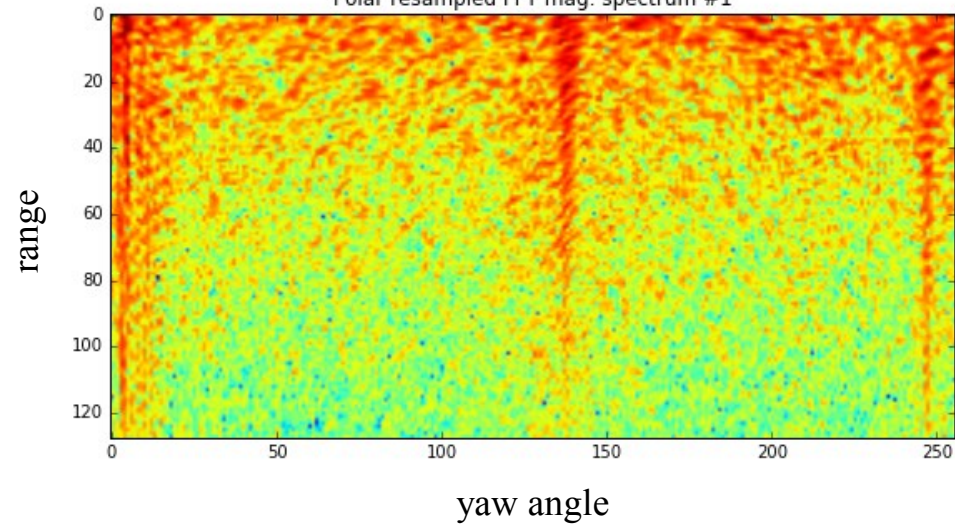


## magnitude spectra resampled

Polar resampled FFT mag. spectrum #0

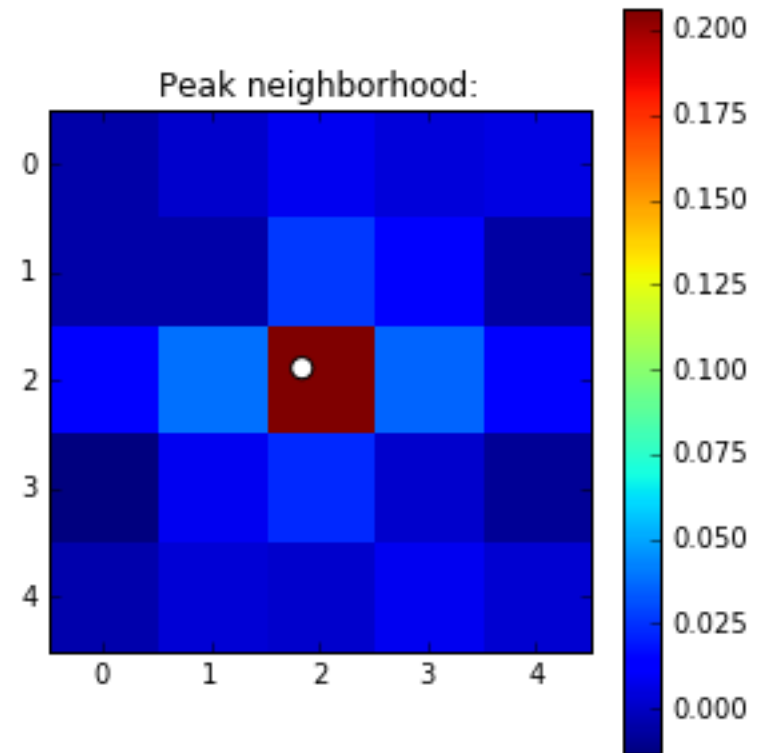
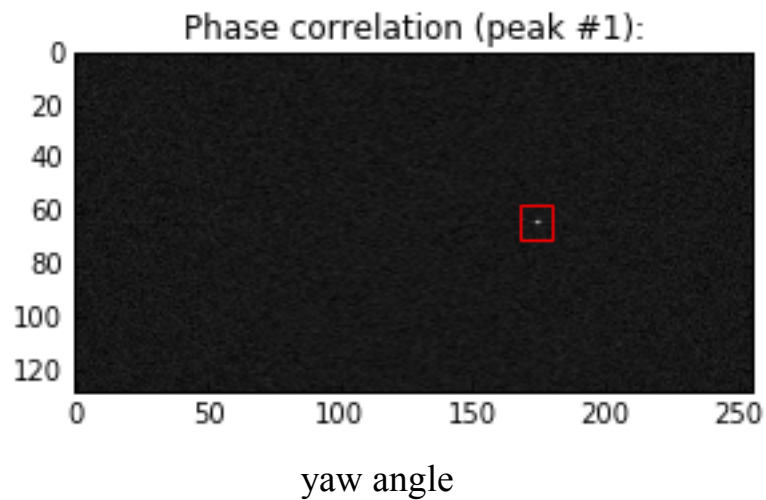


Polar resampled FFT mag. spectrum #1



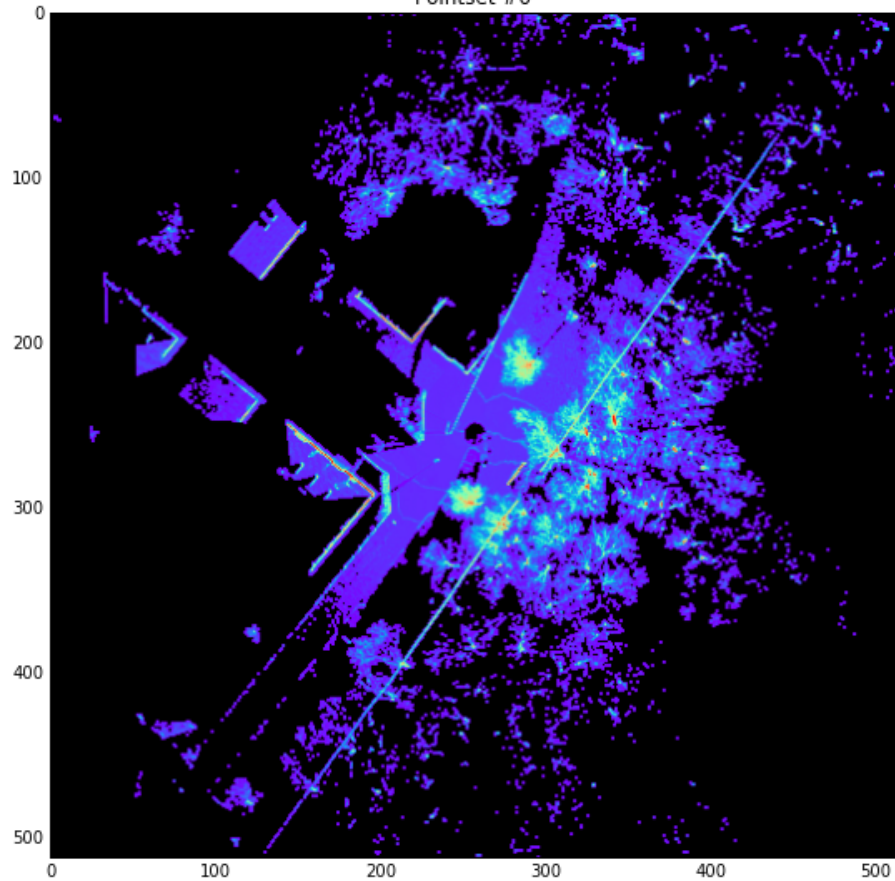


## phase correlation by POMF for yaw

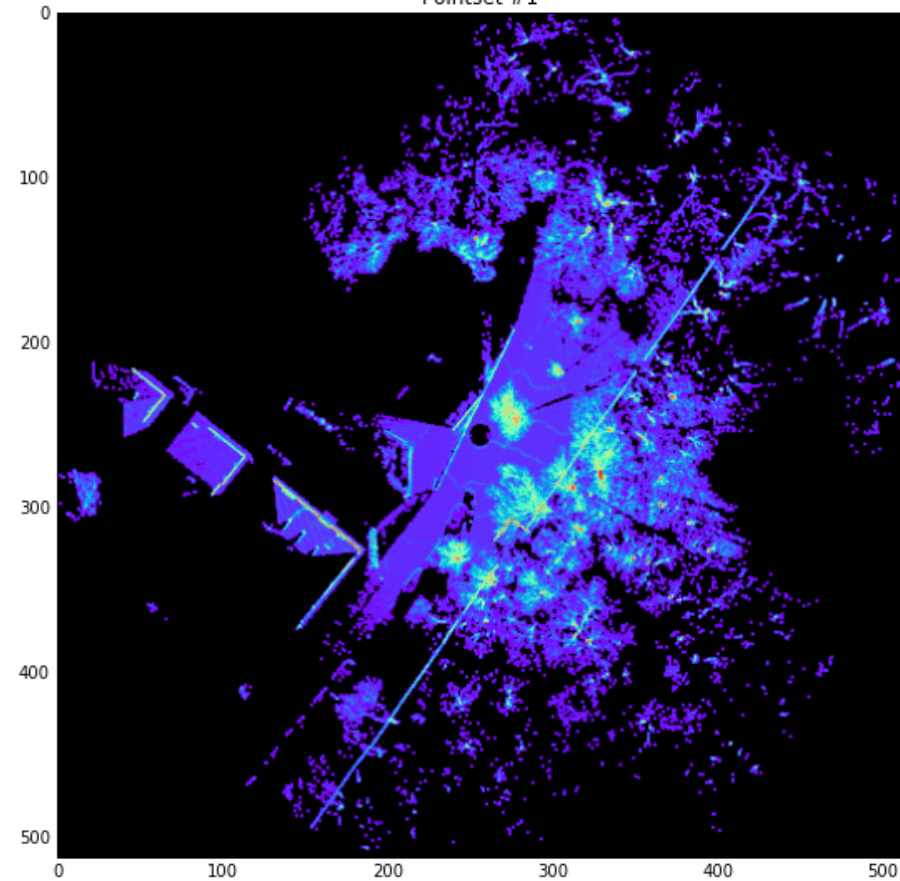


## spatial domain, yaw applied

Pointset #0



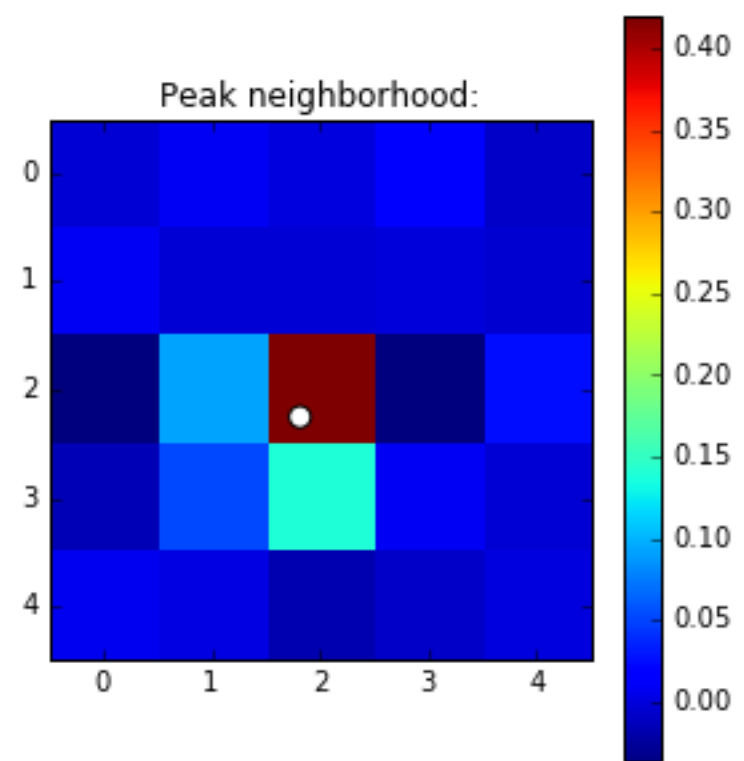
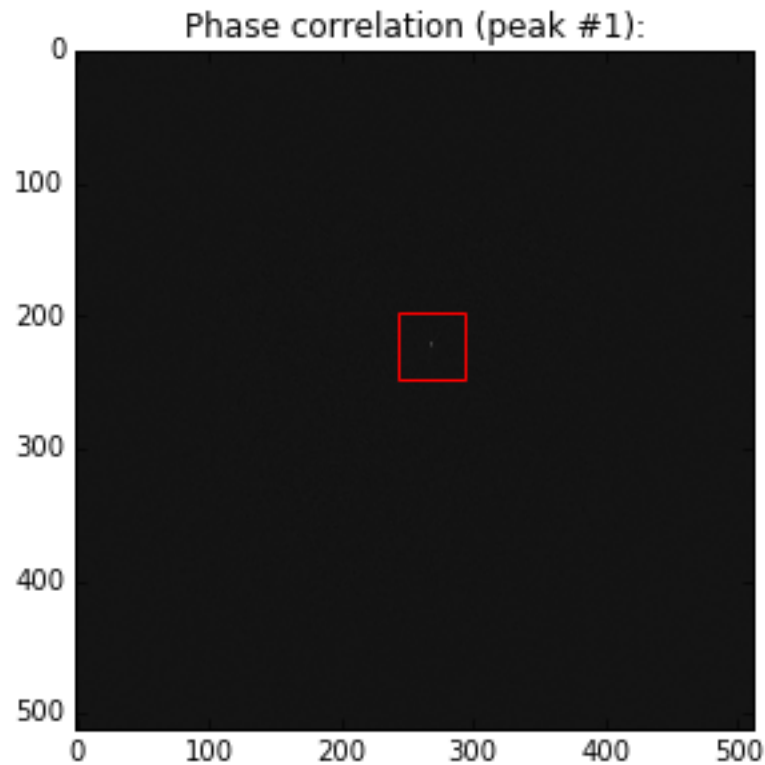
Pointset #1





## POMF for estimating translation

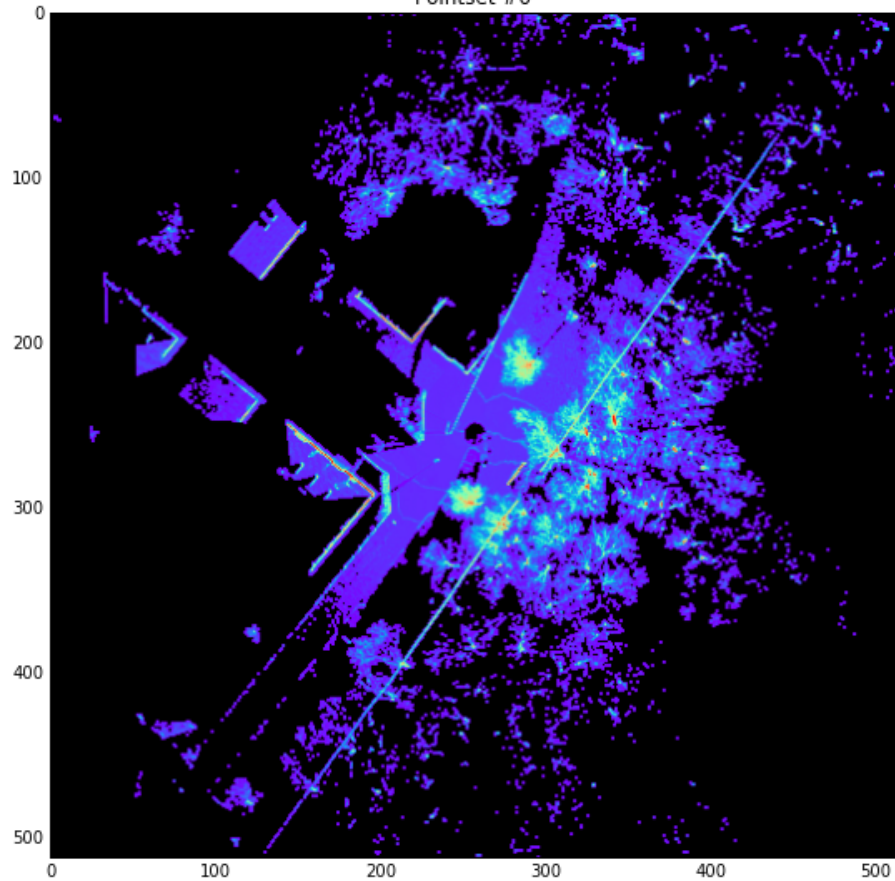
$$W(\mathbf{k}) = V(\mathbf{k}) \exp(i2\pi \mathbf{k}^T \mathbf{t})$$



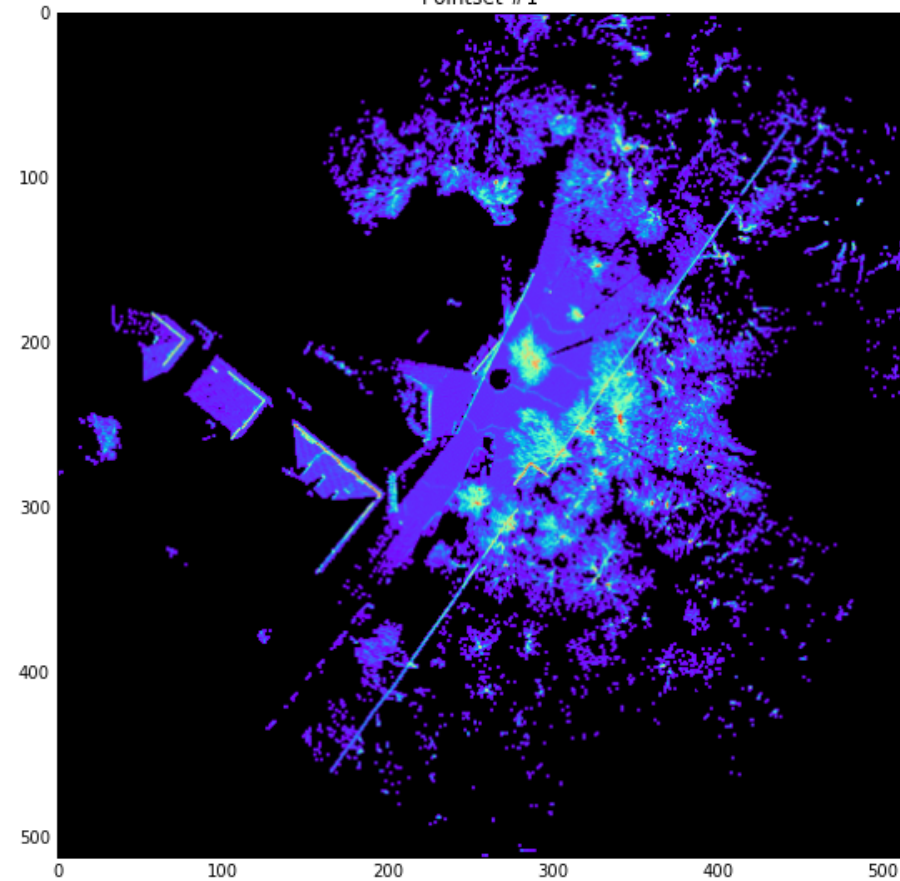
# spatial domain, yaw and translation applied



Pointset #0



Pointset #1



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## workflow per scan position

1. voxelization of scan data
2. spectral-based registration  
(utilizing a priori information when applicable)

## a-priori information for registration

### 2. spectral-based registration (utilizing a priori information when applicable)

#### **data of scan position to be registered**

- GNSS position (not always)
- orientation from accelerometers and magnetic field sensor (reliable roll and pitch, unreliable yaw)
- position and orientation from IMU data relative to previous scan position

#### **reference data (already registered data)**

- voxelized representation

## workflow per scan position

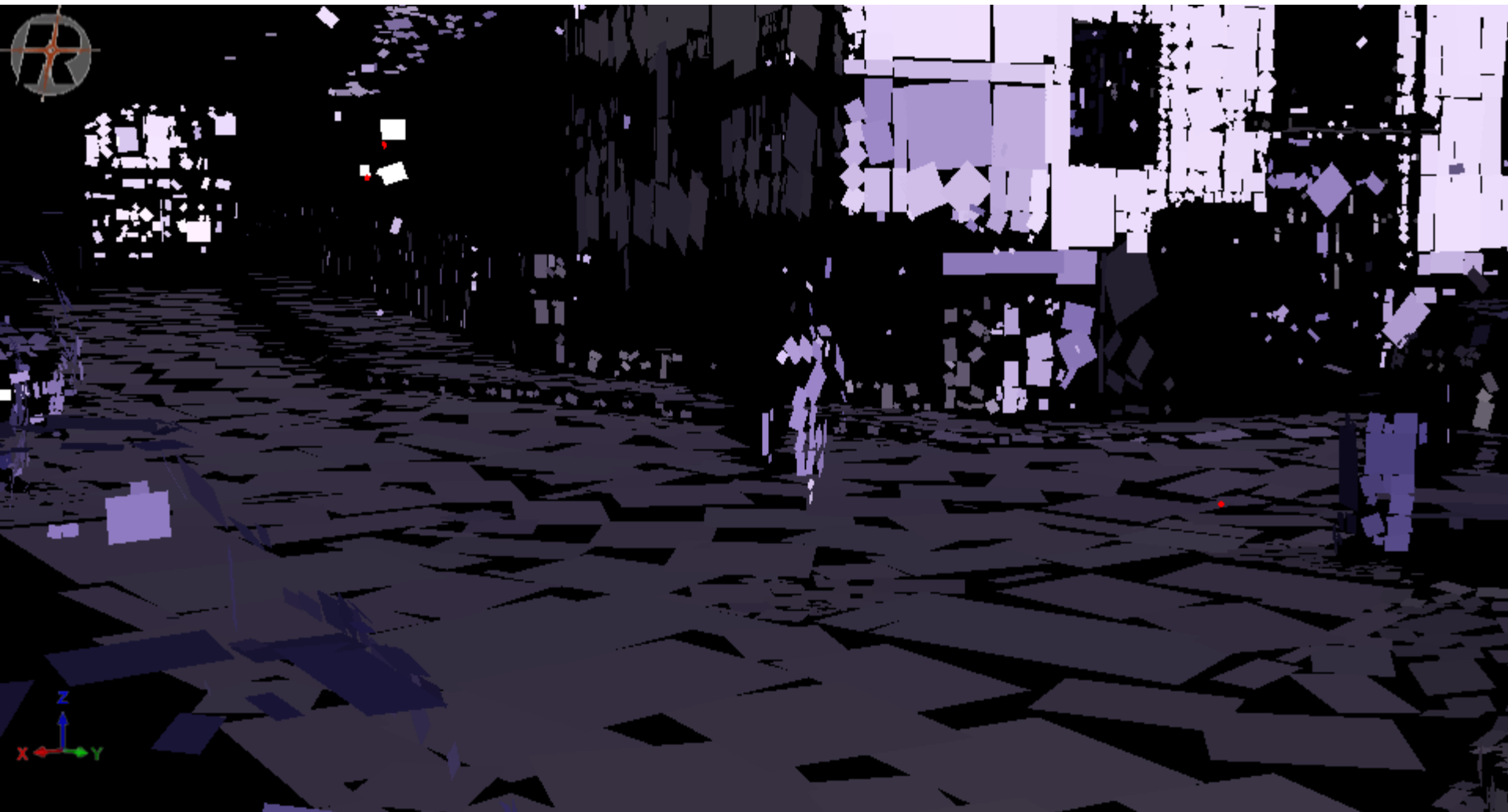
1. voxelization of scan data
2. spectral-based registration  
(utilizing a priori information when applicable)
3. least squares based fitting of corresponding plane patches

## plane patches from scan

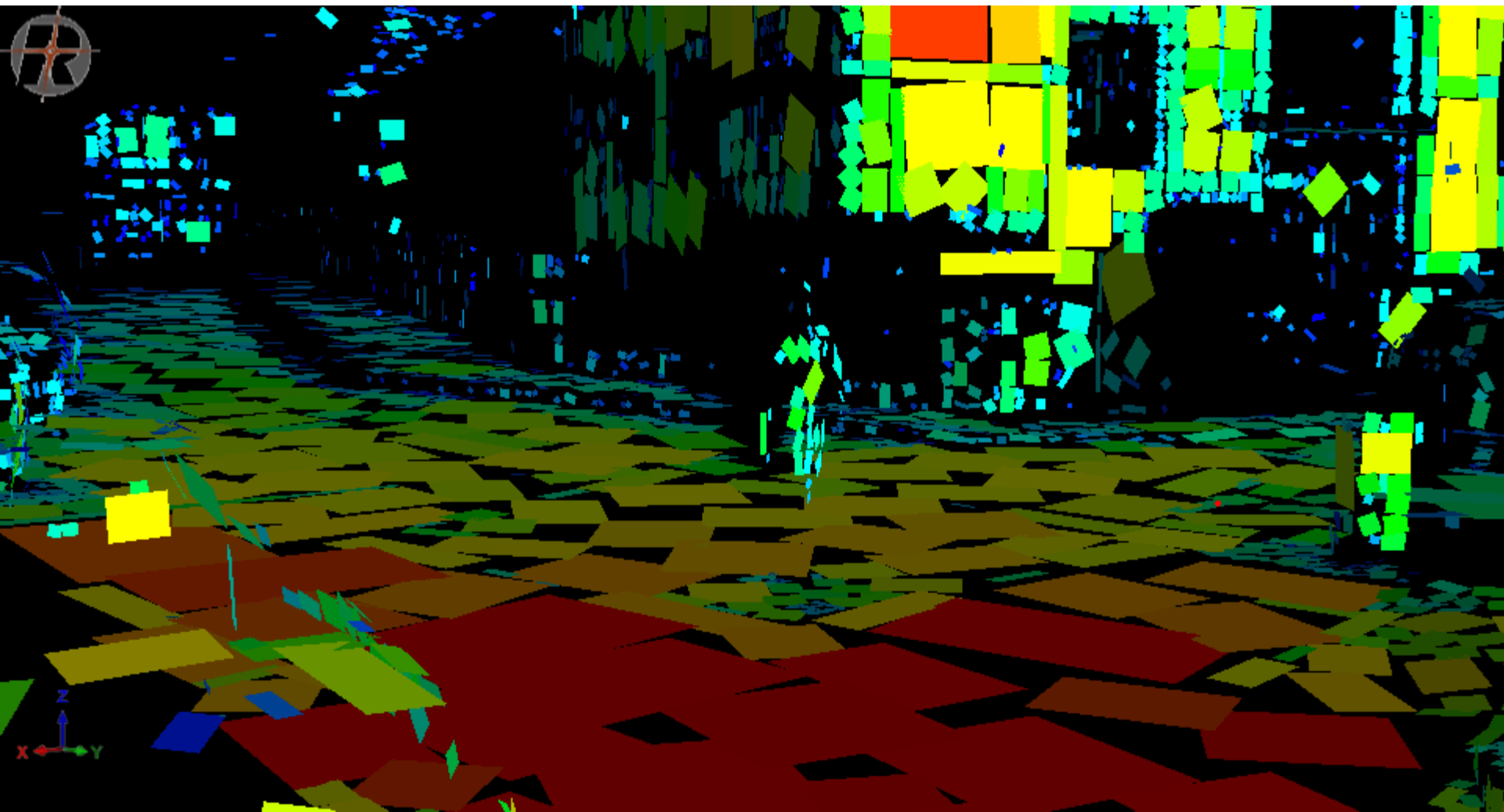
3. least squares based fitting of corresponding plane patches
  - plane patch attributes
    - center of gravity, normal vector
    - number of points
    - reflectance
    - confidence estimates
  - critical parameters
    - threshold for standard deviation of residuals
    - threshold for planarity



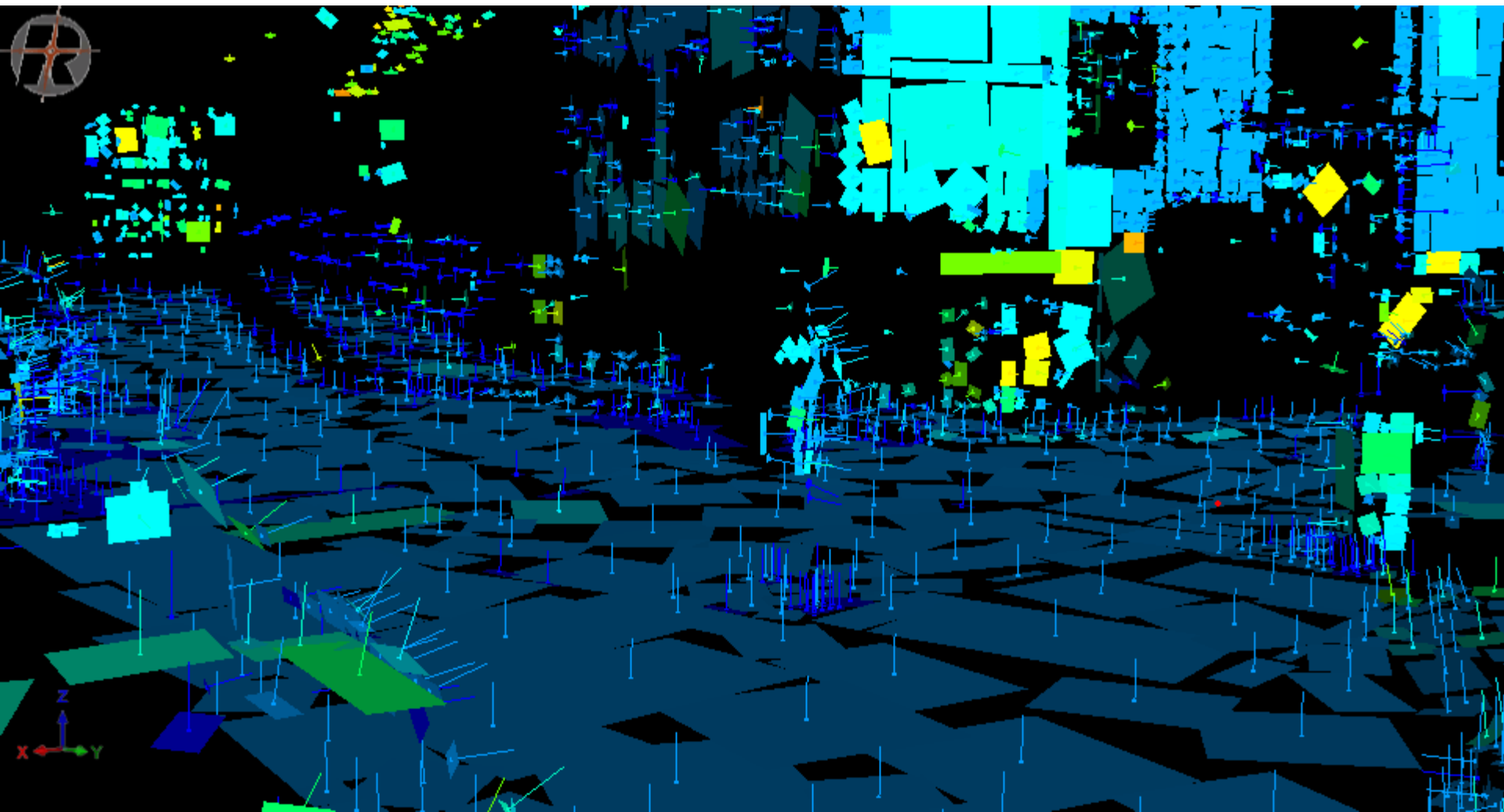
## plane patches with reflectance



# plane patches point count



## plane patches std residuals

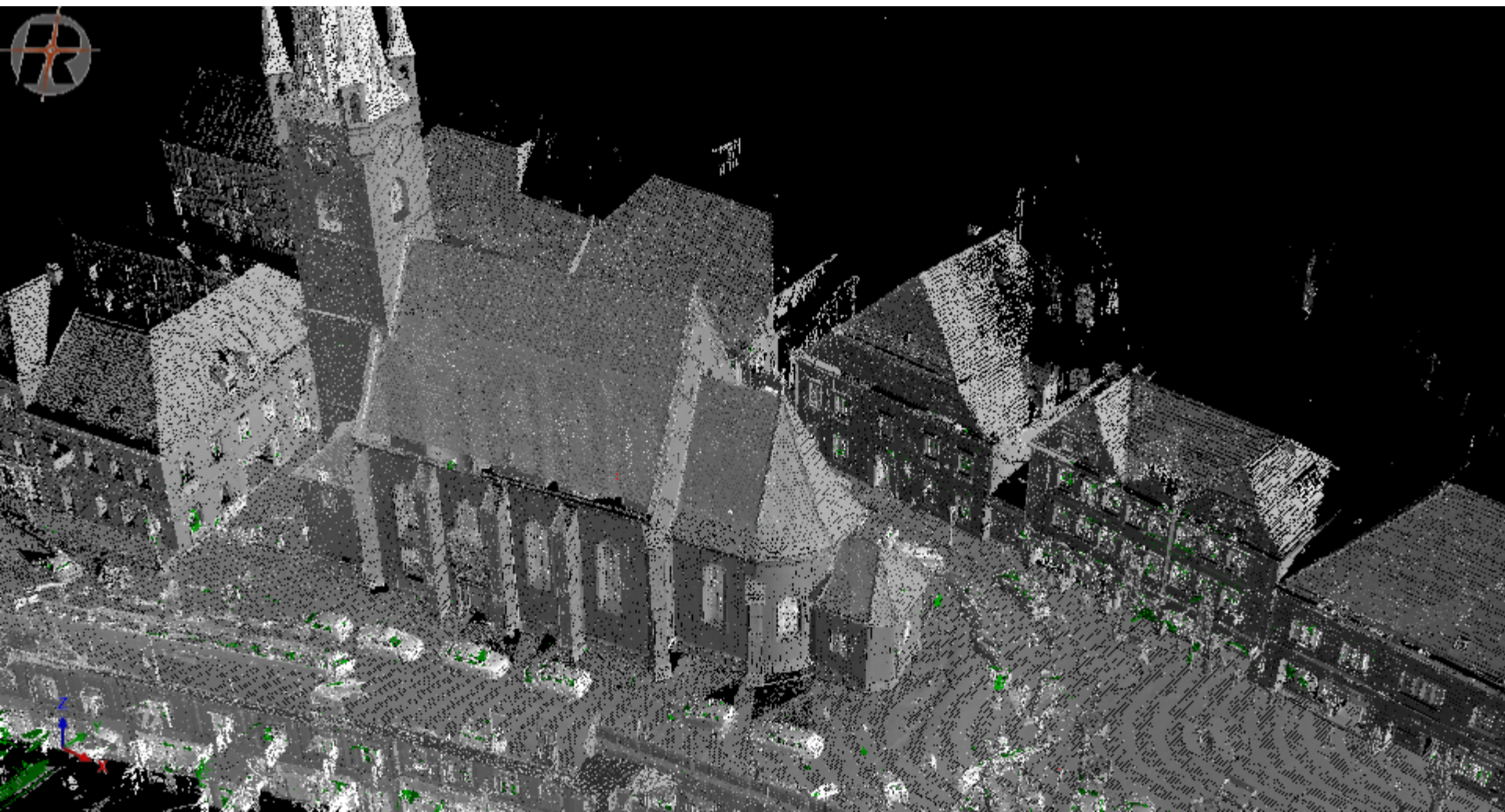


## workflow per scan position

1. voxelization of scan data
2. spectral-based registration  
(utilizing a priori information when applicable)
3. least squares based fitting of corresponding plane patches
4. updating voxel data base of project



merged voxel data set

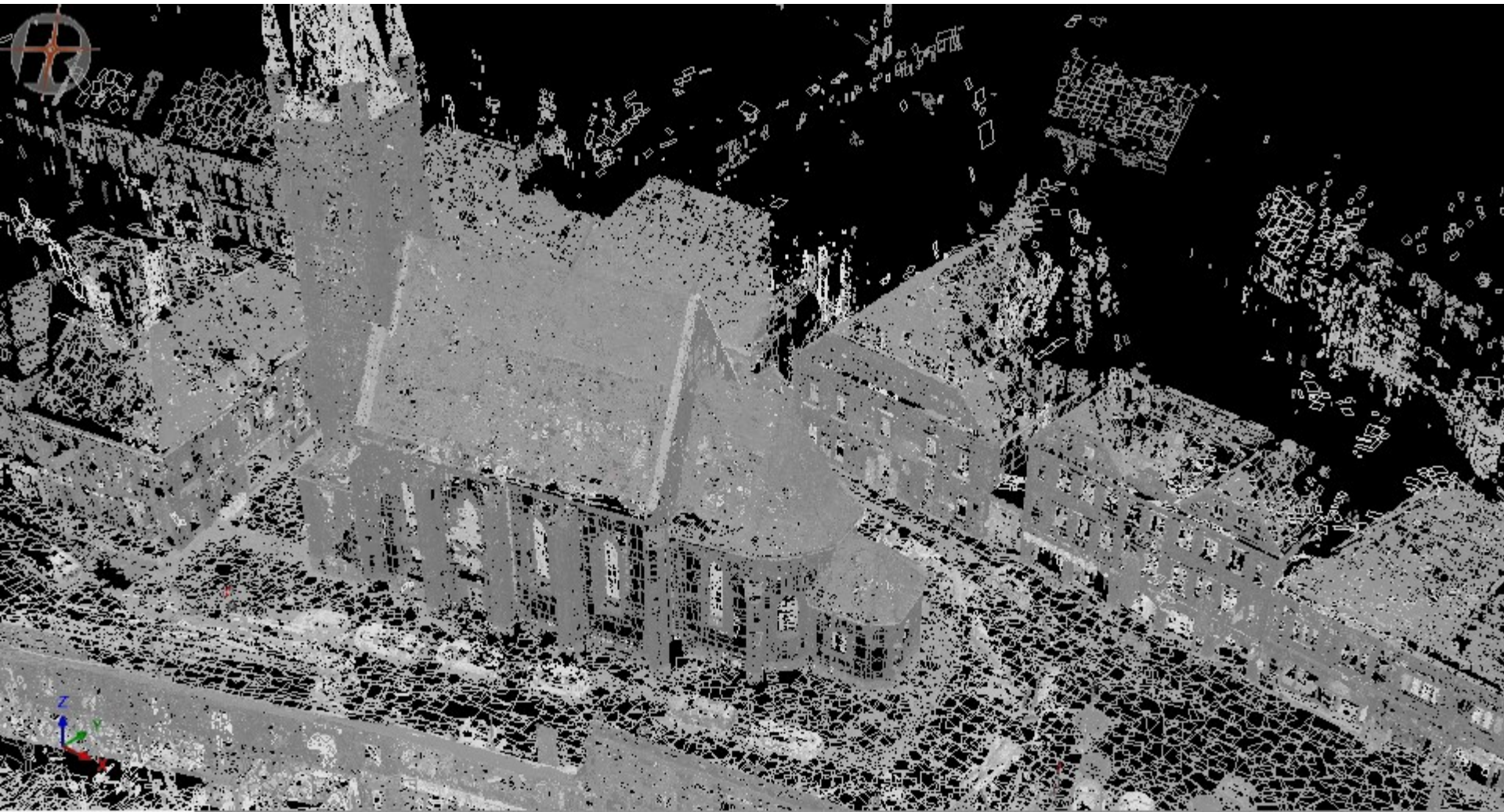


## workflow per scan position

1. voxelization of scan data
2. spectral-based registration (utilizing a priori information when applicable)
3. least squares based fitting of corresponding plane patches
4. updating voxel data base of project
5. updating plane patch data base of project



# merged plane patch data set





## workflow per scan position

1. voxelization of scan data
2. spectral-based registration (utilizing a priori information when applicable)
3. least squares based fitting of corresponding plane patches
4. updating voxel data base of project
5. updating plane patch data base of project
6. updating overall pose of project in CRS

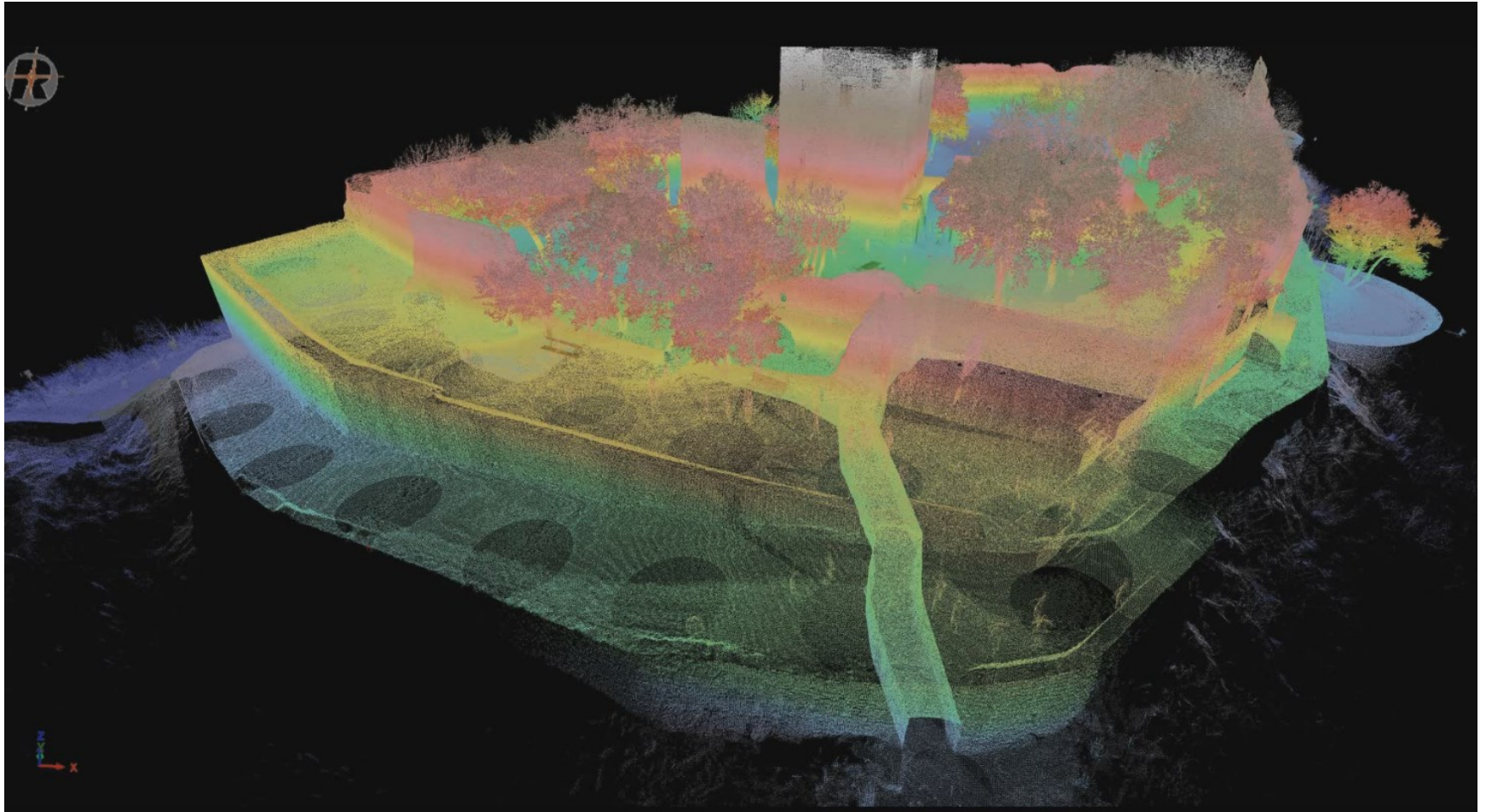
## updating overall pose in CRS

6. updating overall pose of project in CRS
  - updating position and orientation of merged data set in CRS
  - utilizing all prior external orientation measurements (GNSS, tilt, magnetic yaw, ...)
  - optimization in LSQ sense

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## example outdoors - Hainburg

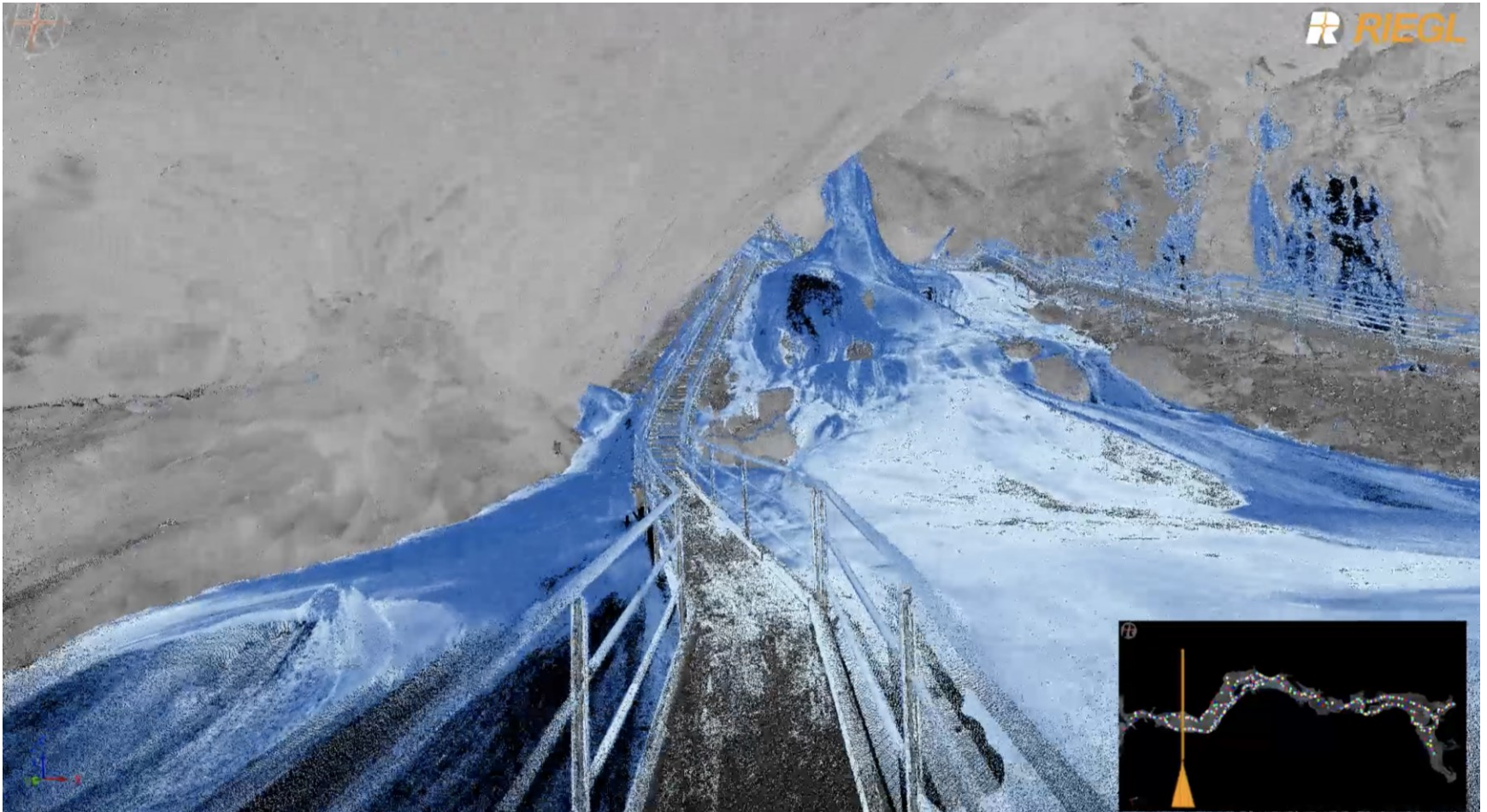
Hainburg – Austria, castle hill, at Danube between Vienna and Bratislava, a.d. 1050





## example ice cave

Eisenriesenwelt Werfen – Austria, largest accessible ice cave worldwide





***Near real-  
time  
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***Thank You***

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